

# Lecture 11: Universal and Perfect Hashing

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601.433/633 Introduction to Algorithms

Slides by Michael Dinitz

# Introduction

Another approach to dictionaries (insert, lookup, delete): hashing

- ▶ Can improve operations to  $O(1)$ , but with many caveats!

Should have seen some discussion of hashing in data structures. Also in CLRS.

- ▶ Separate chaining vs. open addressing

Today: discussion of caveats, more advanced versions of hashing (universal and perfect)

# Hashing Basics

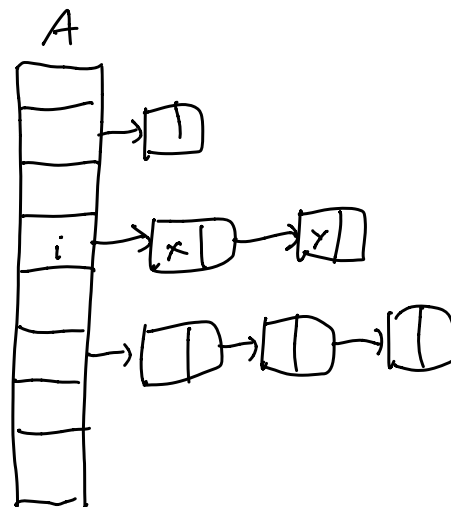
- ▶ Keys from universe  $U$  (think very large)
- ▶ Set  $S \subseteq U$  of keys we actually care about (think relatively small).  $|S| = N$ .
- ▶ Hash table  $A$  (array) of size  $M$ .
- ▶ Hash function  $h: U \rightarrow [M]$ 
  - ▶  $[M] = \{1, 2, \dots, M\}$
- ▶ Idea: store  $x$  in  $A[h(x)]$

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One more component: *collision resolution*

- ▶ Today: *separate chaining*
- ▶  $A[i]$  is a linked list containing all  $x$  inserted where  $h(x) = i$ .



# Dictionary Operations

Lookup( $x$ ): Walk down the list at  $A[h(x)]$  until we find  $x$  (or walk to the end of the list)

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- ▶ Small  $M$ . Ideally,  $M = O(N)$ .
- ▶  $h$  fast to compute.

# Bad News

## Theorem

*For any hash function  $h$ , if  $|U| \geq (N - 1)M + 1$ , then there exists a set  $S$  of  $N$  elements that all hash to the same location.*

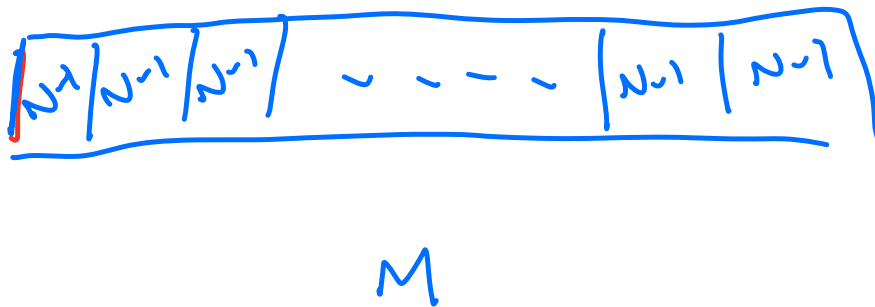
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- ▶ Option 2: Randomness! *Random function*  $h: U \rightarrow [M]$ 
  - ▶ For each  $x \in U$ , choose  $y \in [M]$  uniformly at random and set  $h(x) = y$ .
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  - ▶ Hopefully good behavior in expectation.
  - ▶ Problem: How can we store/remember/create  $h$ ?

# Universal Hashing

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So Lookup( $\mathbf{x}$ ) and Delete( $\mathbf{x}$ ) have expected time  $\mathbf{O}(\mathbf{N}/\mathbf{M})$ .

$\implies$  If  $\mathbf{M} = \Omega(\mathbf{N})$ , operations in  $\mathbf{O}(1)$  time!

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## Proof.

$$\text{Let } \mathbf{C}_{xy} = \begin{cases} 1 & \text{if } \mathbf{h}(\mathbf{x}) = \mathbf{h}(\mathbf{y}) \\ 0 & \text{otherwise} \end{cases}$$

$$\implies E[\mathbf{C}_{xy}] = \Pr_{\mathbf{h} \sim \mathbf{H}}[\mathbf{h}(\mathbf{x}) = \mathbf{h}(\mathbf{y})] \leq 1/\mathbf{M}$$

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Number of collisions between  $\mathbf{x}$  and  $\mathbf{S}$  is exactly  $\sum_{\mathbf{y} \in \mathbf{S}} \mathbf{C}_{xy}$

$$\implies E\left[\sum_{\mathbf{y} \in \mathbf{S}} \mathbf{C}_{xy}\right] = \sum_{\mathbf{y} \in \mathbf{S}} E[\mathbf{C}_{xy}] \leq \sum_{\mathbf{y} \in \mathbf{S}} \frac{1}{\mathbf{M}} = \mathbf{N}/\mathbf{M}$$

□

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*If  $\mathbf{H}$  is universal, then for any sequence of  $\mathbf{L}$  insert, lookup, and delete operations in which there are at most  $\mathbf{O}(\mathbf{M})$  elements in the system at any time, the expected total cost of the whole sequence is only  $\mathbf{O}(\mathbf{L})$  (assuming  $\mathbf{h}$  takes constant time to compute).*

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So universal distributions are great. Can we construct them?

# Universal Hash Families

## Definition

If  $\mathcal{H}$  is universal and is a uniform distribution over a set of functions  $\{h_1, h_2, \dots\}$ , then that set is called a *universal hash family*.

Often use  $\mathcal{H}$  to refer to both set of functions and uniform distribution over it.

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Notation:

- ▶  $\mathbf{U} = \{0, 1\}^u$  (so  $|\mathbf{U}| = 2^u$ )
- ▶  $\mathbf{M} = 2^b$ , so an index to  $\mathbf{A}$  is an element of  $\{0, 1\}^b$

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Construction:  $\mathbf{H} = \{0, 1\}^{b \times u}$ , i.e.,  $\mathbf{H}$  is all  $b \times u$  binary matrices

- ▶ Each  $\mathbf{h} \in \mathbf{H}$  is a (linear) function from  $\mathbf{U}$  to  $[\mathbf{M}]$ :  
 $\mathbf{h}(\mathbf{x}) = \mathbf{h}\mathbf{x} \in \{0, 1\}^b$  (all operations mod 2)

$$\begin{array}{c} \mathbf{h} \quad \mathbf{x} \quad \mathbf{h}(\mathbf{x}) \\ \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \end{array}$$

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## Theorem

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Matrix multiplication:  $h(x) = hx = \sum_{i: x_i=1} h^i$  (where  $h^i$  is  $i$ 'th column of  $h$ ).

Handwritten diagram illustrating matrix multiplication for a hash function. A matrix  $h$  is shown with columns labeled  $h^1, h^2, h^3, h^4$ . This matrix is multiplied by a vector  $x$  with entries 1, 0, 1, 0. The result is a vector  $h(x)$  with entries  $h^1 + h^3$ .

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Draw all entries of  $\mathbf{h}$  except for  $\mathbf{h}^i$ . Let  $\mathbf{h}' = \mathbf{h}$  with  $\mathbf{h}^i$  all 0's

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 $(h(y) = h(x) \Rightarrow \sum_{j: y_j=1} h^j = \sum_{j: x_j=1} h^j \Rightarrow h^i = \sum_{j: x_j=1} h^j - \sum_{j: y_j=1} h'^j \Rightarrow h(x) - h'(y))$

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- ▶  $b$  rows in  $\mathbf{h}$ , so happens with probability exactly  $1/2^b = 1/M$



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Can we do better with hashing? Yes, through universal hashing!

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So keep sampling  $h \sim H$  until get one with no collisions!

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- ▶ Will have collisions. Need to do something other than chaining.

For each  $i \in [M]$ , let  $S_i = \{x \in S : h(x) = i\}$  and let  $n_i = |S_i|$

- ▶ Use another hash table for  $S_i$ !
- ▶ Use Method 1:  $O(n_i^2)$ -size perfect hashing of  $S_i$ .
  - ▶ Let  $h_i : U \rightarrow [n_i^2]$  be hash function for  $S_i$ , and  $A_i$  be table (pointer from  $A[i]$ )

## Method 2

$M = N^2$  is pretty big!

- ▶ Only storing  $N$  things, and know them ahead of time
- ▶ Want space  $O(N)$
- ▶ Open question for a long time!

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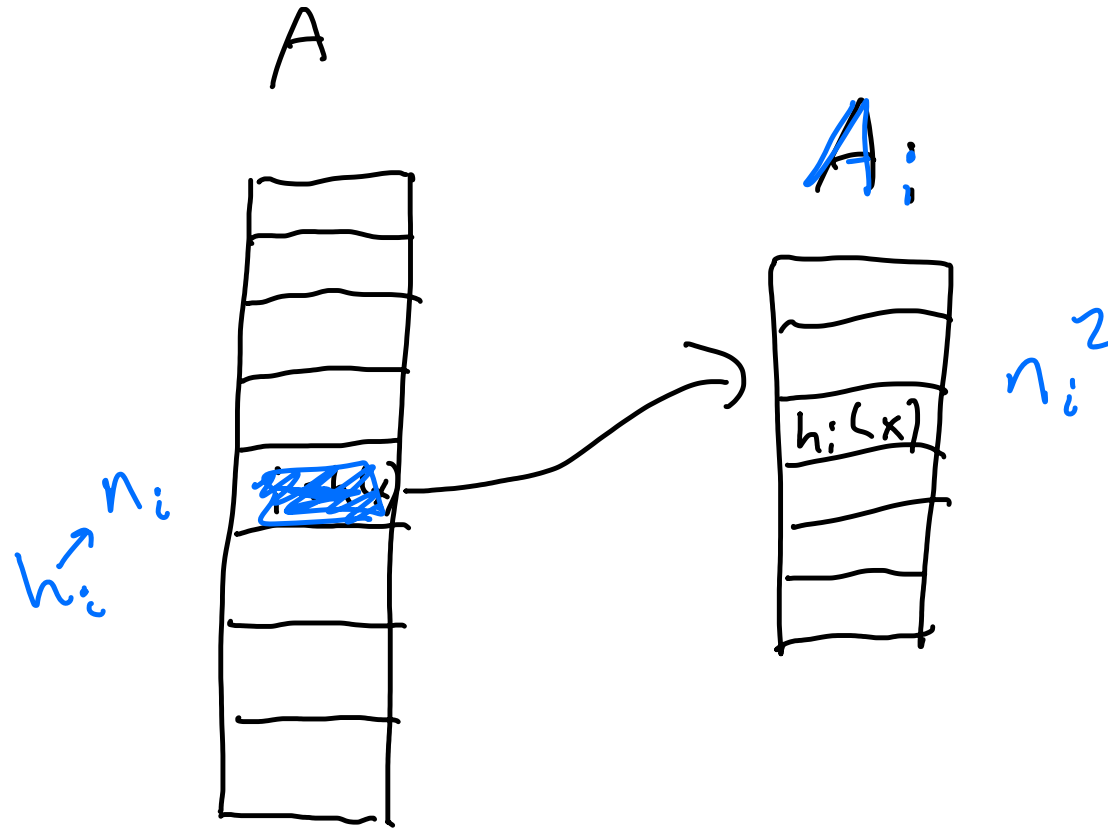
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Lookup( $x$ ): Look in  $A_{h(x)}[h_{h(x)}(x)]$

# Picture



# Analysis

Lookup time: by analysis of Method 1, no collisions in second level.

⇒ Lookup time  **$O(1)$**

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## Theorem

Let  $H$  be universal onto a table of size  $N$ . Then

$$\Pr_{h \sim H} \left[ \sum_{i=1}^N n_i^2 > 4N \right] < 1/2.$$

So like with method 1: keep drawing  $h \sim H$  until  $\sum_{i=1}^N n_i^2 \leq 4N$

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Prove that  $E \left[ \sum_{i=1}^N n_i^2 \right] \leq 2N$ .

- ▶ Implies theorem by Markov's inequality
  - ▶  $\Pr[X > 2E[X]] \leq 1/2$  for nonnegative random variables  $X$ .

# Proof

Observation:  $\sum_{i=1}^N n_i^2$  is exactly number of *ordered* pairs that collide, including self-collisions

- ▶ Example: If  $S_i = \{a, b, c\}$  then  $n_i^2 = 9$ . Ordered colliding pairs:  
 $(a, a), (a, b), (a, c), (b, a), (b, b), (b, c), (c, a), (c, b), (c, c)$

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$$\text{Let } C_{xy} = \begin{cases} 1 & \text{if } h(x) = h(y) \\ 0 & \text{otherwise} \end{cases}$$

$$\begin{aligned} E \left[ \sum_{i=1}^N n_i^2 \right] &= E \left[ \sum_{x \in S} \sum_{y \in S} C_{xy} \right] \\ &= N + \sum_{x \in S} \sum_{y \in S: y \neq x} E[C_{xy}] && \text{(linearity of expectations)} \\ &\leq N + \frac{N(N-1)}{M} && \text{(definition of universal)} \\ &< 2N && \text{(since } M = N) \end{aligned}$$