Lecture 17: All-Pairs Shortest Paths

Jessica Sorrell

October 28, 2025 601.433/633 Introduction to Algorithms Slides by Michael Dinitz

Announcements

- ► Mid-Semester feedback on Courselore!
- No lecture notes

Setup:

- ▶ Directed graph G = (V, E)
- ▶ Length $\ell(x,y)$ on each edge $(x,y) \in E$
- ▶ Length of path **P** is $\ell(P) = \sum_{(x,y) \in P} \ell(x,y)$
- $b d(x,y) = \min_{x \to y \text{ paths } P} \ell(P)$

Last time: All distances from source node $v \in V$.

Today: Distances between all pairs of nodes!

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Can we do better? Particularly for negative edge weights?

Main goal today: Negative weights as fast as possible.

Floyd-Warshall: A Different Dynamic Programming Approach

To simplify notation, let $V = \{1, 2, ..., n\}$ and $\ell(i, j) = \infty$ if $(i, j) \notin E$

Bellman-Ford subproblems: length of shortest path with at most some number of edges

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New subproblems:

- Intuition: "shortest path from u to v either goes through node n, or it doesn't"
 - ▶ If it doesn't: shortest uses only first nodes in $\{1, 2, ..., n-1\}$.
 - If it does: consists of a path P_1 from u to n and a path P_2 from n to v, neither of which uses n (internally).

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- Subproblems: shortest path from u to v that only uses nodes in $\{1, 2, ..., k\}$ for all u, v, k.

 $\boldsymbol{u} \rightarrow \boldsymbol{v}$ path \boldsymbol{P} : "intermediate nodes" are all nodes in \boldsymbol{P} other than $\boldsymbol{u}, \boldsymbol{v}$.

- Goal: compute d_{ii}^k for all $i, j, k \in [n]$.
- ▶ Return d_{ii}^n for all $i, j \in V$.

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Theorem

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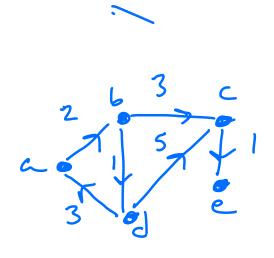
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 - If k is an intermediate node of P: divide P into P_1 (subpath from i to k) and P_2 (subpath from k to j)

$$\min(d_{ij}^{k-1}, d_{ik}^{k-1} + d_{kj}^{k-1}) \leq d_{ik}^{k-1} + d_{kj}^{k-1} \leq \ell(P_1) + \ell(P_2) = \ell(P) = d_{ij}^k$$

Usually bottom-up, since so simple:

```
M[i,j,0] = \ell(i,j) for all i,j \in [n] for (k=1 \text{ to } n) for (i=1 \text{ to } n) for (j=1 \text{ to } n) M[i,j,k] = \min(M[i,j,k-1],M[i,k,k-1]+M[k,j,k-1])
```



$$M[a_1b_10]=2$$

 $M[b_1e_10]=\infty$
 $M[b_1d_1]=mn$ $M[b_1d_10]$, $M[b_1a_10]+$
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Correctness: obvious for k = 0. For $k \ge 1$:

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\begin{aligned} M[i,j,k] &= \min(M[i,j,k-1], M[i,k,k-1] + M[k,j,k-1]) & \text{(def of algorithm)} \\ &= \min(d_{ij}^{k-1}, d_{ik}^{k-1} + d_{kj}^{k-1}) & \text{(induction)} \\ &= d_{ii}^{k} & \text{(optimal substructure)} \end{aligned}
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Running Time: $O(n^3)$

Fun Fact





Computer Science > Data Structures and Algorithms

[Submitted on 2 Apr 2019]

Incorrect implementations of the Floyd--Warshall algorithm give correct solutions after three repeats

Ikumi Hide, Soh Kumabe, Takanori Maehara

The Floyd--Warshall algorithm is a well-known algorithm for the all-pairs shortest path problem that is simply implemented by triply nested loops. In this study, we show that the incorrect implementations of the Floyd--Warshall algorithm that misorder the triply nested loops give correct solutions if these are repeated three times.

Subjects: Data Structures and Algorithms (cs.DS)

Cite as: arXiv:1904.01210 [cs.DS]

(or arXiv:1904.01210v1 [cs.DS] for this version) https://doi.org/10.48550/arXiv.1904.01210

Submission history

From: Takanori Maehara [view email] [v1] Tue, 2 Apr 2019 04:39:28 UTC (4 KB)

Johnson's Algorithm

Different Approach: Can we "fix" negative weights so Dijkstra from every node works?

▶ Time would be $O(n(m + n \log n)) = O(mn + n^2 \log n)$, better than Floyd-Warshall

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First attempt: Let $-\alpha$ be smallest length (most negative). Add α to every edge.

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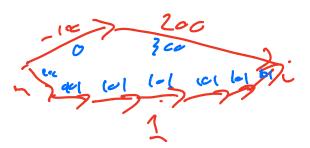
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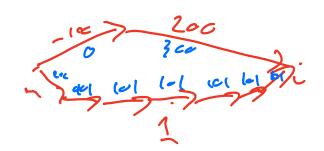
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Some other kind of reweighting? Need new lengths $\hat{\ell}$ such that:

- lacktriangle Path $m{P}$ a shortest path under lengths ℓ if and only $m{P}$ a shortest path under lengths $\hat{\ell}$
- $\hat{\ell}(u,v) \ge 0$ for all $(u,v) \in E$

Vertex Reweighting

Neat observation: put weights at vertices!

- ▶ Let $h: V \to \mathbb{R}$ be node weights.
- $\blacktriangleright \text{ Let } \ell_h(u,v) = \ell(u,v) + h(u) h(v)$

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$$\ell_h(P) = \sum_{i=0}^{k-1} \ell_h(v_i, v_{i+1}) = \sum_{i=0}^{k-1} (\ell(v_i, v_{i+1}) + h(v_i) - h(v_{i+1}))$$

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$$= h(v_0) - h(v_k) + \sum_{i=0}^{k-1} \ell(v_i, v_{i+1})$$
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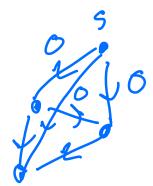
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 $h(v_0) - h(v_k)$ added to every $v_0 \rightarrow v_k$ path, so shortest path from v_0 to v_k still shortest path!

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Want to show that $\ell_h(u, v) \ge 0$ for all edges (u, v).

► Triangle inequality: $h(v) = d(s, v) \le d(s, u) + \ell(u, v) = h(u) + \ell(u, v)$

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$$\ell_h(u,v) = \ell(u,v) + h(u) - h(v) \ge \ell(u,v) + h(u) - (h(u) + \ell(u,v)) = 0$$

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Johnson's Algorithm

- Add vertex s to graph, edge (s, u) for all $u \in V$ with $\ell(s, u) = 0$
- ▶ Run Bellman-Ford from s, set h(u) = d(s, u)
- ▶ Remove s, run Dijkstra from every node $u \in V$ to get $d_h(u, v)$ for all $u, v \in V$
- ▶ If want distances, set $d(u, v) = d_h(u, v) h(u) + h(v)$ for all $u, v \in V$

Correctness: From previous discussion.

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