

Lecture 5: Linear Time Selection/Median

Michael Dinitz

September 9, 2025
601.433/633 Introduction to Algorithms

Intro and Problem Definition

Last time: sorting in expected $O(n \log n)$ time (randomized quicksort)

- ▶ Should already know (from Data Structures) deterministic $O(n \log n)$ algorithms for sorting (mergesort, heapsort)

Today: two related problems

- ▶ Median: Given array \mathbf{A} of length n , find the median: $\lceil n/2 \rceil$ nd smallest element.
- ▶ Selection: Given array \mathbf{A} of length n and $k \in [n] = \{1, 2, \dots, n\}$, find k 'th smallest element.

Intro and Problem Definition

Last time: sorting in expected $O(n \log n)$ time (randomized quicksort)

- ▶ Should already know (from Data Structures) deterministic $O(n \log n)$ algorithms for sorting (mergesort, heapsort)

Today: two related problems

- ▶ Median: Given array \mathbf{A} of length n , find the median: $\lceil n/2 \rceil$ nd smallest element.
- ▶ Selection: Given array \mathbf{A} of length n and $k \in [n] = \{1, 2, \dots, n\}$, find k 'th smallest element.

Can solve both in $O(n \log n)$ time via sorting. Faster?

Warmup

$k = 1$:

Warmup

$k = 1$: Scan through array, keeping track of smallest. **$O(n)$** time.

Warmup

$k = 1$: Scan through array, keeping track of smallest. **$O(n)$** time.

$k = n$:

Warmup

$k = 1$: Scan through array, keeping track of smallest. **$O(n)$** time.

$k = n$: Scan through array, keeping track of largest. **$O(n)$** time.

Warmup

$k = 1$: Scan through array, keeping track of smallest. **$O(n)$** time.

$k = n$: Scan through array, keeping track of largest. **$O(n)$** time.

$k = O(1)$ or **$k = n - O(1)$** :

Warmup

$k = 1$: Scan through array, keeping track of smallest. **$O(n)$** time.

$k = n$: Scan through array, keeping track of largest. **$O(n)$** time.

$k = O(1)$ or **$k = n - O(1)$** : keep track of **k** smallest or **$n - k$** largest. **$O(n)$** time.

Warmup

$k = 1$: Scan through array, keeping track of smallest. $O(n)$ time.

$k = n$: Scan through array, keeping track of largest. $O(n)$ time.

$k = O(1)$ or $k = n - O(1)$: keep track of k smallest or $n - k$ largest. $O(n)$ time.

Does this work when $k = n/2$?

Warmup

$k = 1$: Scan through array, keeping track of smallest. $O(n)$ time.

$k = n$: Scan through array, keeping track of largest. $O(n)$ time.

$k = O(1)$ or $k = n - O(1)$: keep track of k smallest or $n - k$ largest. $O(n)$ time.

Does this work when $k = n/2$?

- ▶ Need to keep track of $n/2$ smallest.

Warmup

$k = 1$: Scan through array, keeping track of smallest. $O(n)$ time.

$k = n$: Scan through array, keeping track of largest. $O(n)$ time.

$k = O(1)$ or $k = n - O(1)$: keep track of k smallest or $n - k$ largest. $O(n)$ time.

Does this work when $k = n/2$?

- ▶ Need to keep track of $n/2$ smallest.
- ▶ When scanning, see an element, need to determine if one of k smallest. If yes, remove previous max of the $n/2$ we've been keeping track of.
 - ▶ Not easy to do! Foreshadow: would need to use a *heap*. $\Theta(\log n)$ -worst case time.

Warmup

$k = 1$: Scan through array, keeping track of smallest. $O(n)$ time.

$k = n$: Scan through array, keeping track of largest. $O(n)$ time.

$k = O(1)$ or $k = n - O(1)$: keep track of k smallest or $n - k$ largest. $O(n)$ time.

Does this work when $k = n/2$?

- ▶ Need to keep track of $n/2$ smallest.
- ▶ When scanning, see an element, need to determine if one of k smallest. If yes, remove previous max of the $n/2$ we've been keeping track of.
 - ▶ Not easy to do! Foreshadow: would need to use a *heap*. $\Theta(\log n)$ -worst case time.
- ▶ $\Theta(n \log n)$ worst-case time.

(Randomized) Quickselect

Main idea: (Randomized) Quicksort, but only recurse on side with element we're looking for.

(Randomized) Quickselect

Main idea: (Randomized) Quicksort, but only recurse on side with element we're looking for.

R-Quickselect(\mathbf{A}, k):

1. If $|\mathbf{A}| = 1$, return the element.
2. Pick a pivot element p uniformly at random from \mathbf{A} .
3. Compare each element of \mathbf{A} to p , creating subarrays \mathbf{L} of elements less than p and \mathbf{G} of elements greater than p .
4. 4.1 If $|\mathbf{L}| = k - 1$:

(Randomized) Quickselect

Main idea: (Randomized) Quicksort, but only recurse on side with element we're looking for.

R-Quickselect(\mathbf{A}, k):

1. If $|\mathbf{A}| = 1$, return the element.
2. Pick a pivot element p uniformly at random from \mathbf{A} .
3. Compare each element of \mathbf{A} to p , creating subarrays \mathbf{L} of elements less than p and \mathbf{G} of elements greater than p .
4. 4.1 If $|\mathbf{L}| = k - 1$: return p .

(Randomized) Quickselect

Main idea: (Randomized) Quicksort, but only recurse on side with element we're looking for.

R-Quickselect(\mathbf{A}, k):

1. If $|\mathbf{A}| = 1$, return the element.
2. Pick a pivot element p uniformly at random from \mathbf{A} .
3. Compare each element of \mathbf{A} to p , creating subarrays \mathbf{L} of elements less than p and \mathbf{G} of elements greater than p .
4.
 - 4.1 If $|\mathbf{L}| = k - 1$: return p .
 - 4.2 if $|\mathbf{L}| > k - 1$:

(Randomized) Quickselect

Main idea: (Randomized) Quicksort, but only recurse on side with element we're looking for.

R-Quickselect(\mathbf{A}, k):

1. If $|\mathbf{A}| = 1$, return the element.
2. Pick a pivot element \mathbf{p} uniformly at random from \mathbf{A} .
3. Compare each element of \mathbf{A} to \mathbf{p} , creating subarrays \mathbf{L} of elements less than \mathbf{p} and \mathbf{G} of elements greater than \mathbf{p} .
4.
 - 4.1 If $|\mathbf{L}| = k - 1$: return \mathbf{p} .
 - 4.2 if $|\mathbf{L}| > k - 1$: return R-Quickselect(\mathbf{L}, k).

(Randomized) Quickselect

Main idea: (Randomized) Quicksort, but only recurse on side with element we're looking for.

R-Quickselect(\mathbf{A}, k):

1. If $|\mathbf{A}| = 1$, return the element.
2. Pick a pivot element \mathbf{p} uniformly at random from \mathbf{A} .
3. Compare each element of \mathbf{A} to \mathbf{p} , creating subarrays \mathbf{L} of elements less than \mathbf{p} and \mathbf{G} of elements greater than \mathbf{p} .
4.
 - 4.1 If $|\mathbf{L}| = k - 1$: return \mathbf{p} .
 - 4.2 if $|\mathbf{L}| > k - 1$: return R-Quickselect(\mathbf{L}, k).
 - 4.3 If $|\mathbf{L}| < k - 1$:

(Randomized) Quickselect

Main idea: (Randomized) Quicksort, but only recurse on side with element we're looking for.

R-Quickselect(\mathbf{A}, k):

1. If $|\mathbf{A}| = 1$, return the element.
2. Pick a pivot element \mathbf{p} uniformly at random from \mathbf{A} .
3. Compare each element of \mathbf{A} to \mathbf{p} , creating subarrays \mathbf{L} of elements less than \mathbf{p} and \mathbf{G} of elements greater than \mathbf{p} .
4.
 - 4.1 If $|\mathbf{L}| = k - 1$: return \mathbf{p} .
 - 4.2 if $|\mathbf{L}| > k - 1$: return R-Quickselect(\mathbf{L}, k).
 - 4.3 If $|\mathbf{L}| < k - 1$: return R-Quickselect($\mathbf{G}, k - |\mathbf{L}| - 1$).

Quickselect: Correctness

Sketch here: good exercise to do at home!

Quickselect: Correctness

Sketch here: good exercise to do at home!

Prove by induction (“loop invariant”) that on any call to $\text{R-Quickselect}(\mathbf{X}, \mathbf{a})$, the element we’re looking for is \mathbf{a} ’th smallest of \mathbf{X} .

- ▶ Base case: first call to $\text{R-Quickselect}(\mathbf{A}, \mathbf{k})$. Correct by definition.
- ▶ Inductive case: suppose was true for call $\text{R-Quickselect}(\mathbf{Y}, \mathbf{b})$.
 - ▶ If we return element: correct
 - ▶ If we recurse on \mathbf{L} : correct
 - ▶ If we recurse on \mathbf{G} : correct

Quickselect: Running Time

Intuition:

Quickselect: Running Time

Intuition:

- ▶ Random pivot should be “near middle”, so splits array “approximately in half”.
- ▶ $O(\log n)$ recursive calls, but each one on an array of half the size
 $\implies T(n) = T(n/2) + cn \implies O(n)$ time

Quickselect: Running Time

Intuition:

- ▶ Random pivot should be “near middle”, so splits array “approximately in half”.
- ▶ $O(\log n)$ recursive calls, but each one on an array of half the size
 $\implies T(n) = T(n/2) + cn \implies O(n)$ time

Formalize this. Let $T(n)$ be expected # comparisons on array of size n .

Quickselect: Running Time

Intuition:

- ▶ Random pivot should be “near middle”, so splits array “approximately in half”.
- ▶ $O(\log n)$ recursive calls, but each one on an array of half the size
 $\implies T(n) = T(n/2) + cn \implies O(n)$ time

Formalize this. Let $T(n)$ be expected # comparisons on array of size n .

- ▶ Splitting around pivot: $n - 1$ comparisons

Quickselect: Running Time

Intuition:

- ▶ Random pivot should be “near middle”, so splits array “approximately in half”.
- ▶ $O(\log n)$ recursive calls, but each one on an array of half the size
 $\implies T(n) = T(n/2) + cn \implies O(n)$ time

Formalize this. Let $T(n)$ be expected # comparisons on array of size n .

- ▶ Splitting around pivot: $n - 1$ comparisons
- ▶ Recurse on either L or $G \implies$ recursion costs at most $\max(T(|L|), T(|G|)) = T(\max(|L|, |G|))$.

Quickselect: Running Time

Intuition:

- ▶ Random pivot should be “near middle”, so splits array “approximately in half”.
- ▶ $O(\log n)$ recursive calls, but each one on an array of half the size
 $\implies T(n) = T(n/2) + cn \implies O(n)$ time

Formalize this. Let $T(n)$ be expected # comparisons on array of size n .

- ▶ Splitting around pivot: $n - 1$ comparisons
- ▶ Recurse on either L or $G \implies$ recursion costs at most $\max(T(|L|), T(|G|)) = T(\max(|L|, |G|))$.
- ▶ $|L|, |G|$ distributed uniformly among $[0, n - 1]$.

Quickselect: Running Time

Intuition:

- ▶ Random pivot should be “near middle”, so splits array “approximately in half”.
- ▶ $O(\log n)$ recursive calls, but each one on an array of half the size
 $\implies T(n) = T(n/2) + cn \implies O(n)$ time

Formalize this. Let $T(n)$ be expected # comparisons on array of size n .

- ▶ Splitting around pivot: $n - 1$ comparisons
- ▶ Recurse on either L or $G \implies$ recursion costs at most $\max(T(|L|), T(|G|)) = T(\max(|L|, |G|))$.
- ▶ $|L|, |G|$ distributed uniformly among $[0, n - 1]$.

$$\begin{aligned} T(n) &\leq (n - 1) + \sum_{i=0}^{n-1} \frac{1}{n} T(\max(i, n - i - 1)) \\ &\leq (n - 1) + \sum_{i=0}^{n/2-1} \frac{1}{n} T(n - i - 1) + \sum_{i=n/2}^{n-1} \frac{1}{n} T(i) = (n - 1) + \frac{2}{n} \sum_{i=n/2}^{n-1} T(i) \end{aligned}$$

Quickselect: Running Time II

Want to solve recurrence relation $T(n) \leq (n-1) + \frac{2}{n} \sum_{i=n/2}^{n-1} T(i)$.

Guess and check: $T(n) \leq 4n$.

Quickselect: Running Time II

Want to solve recurrence relation $T(n) \leq (n-1) + \frac{2}{n} \sum_{i=n/2}^{n-1} T(i)$.

Guess and check: $T(n) \leq 4n$.

$$\begin{aligned} T(n) &\leq (n-1) + \frac{2}{n} \sum_{i=n/2}^{n-1} 4i = (n-1) + 4 \cdot \frac{2}{n} \sum_{i=n/2}^{n-1} i \\ &= (n-1) + 4 \cdot \frac{2}{n} \left(\sum_{i=1}^{n-1} i - \sum_{i=1}^{n/2-1} i \right) \\ &= (n-1) + 4 \cdot \frac{2}{n} \left(\frac{n(n-1)}{2} - \frac{(n/2)(n/2-1)}{2} \right) \\ &\leq (n-1) + 4 \cdot \left((n-1) - \frac{n/2-1}{2} \right) \\ &\leq (n-1) + 4 \left(\frac{3n}{4} \right) \leq 4n. \end{aligned}$$

Deterministic Version

Intuition:

- ▶ Randomization worked because it got us a “reasonably good” pivot.
- ▶ Simple deterministic pivot (first element, last element, etc.) bad because might not split array well.
- ▶ Deterministically find a pivot that’s “close” to the middle?

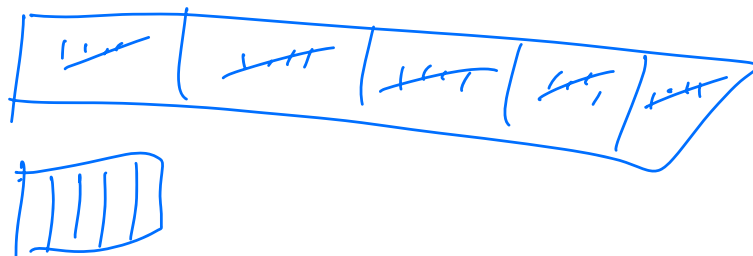
Deterministic Version

Intuition:

- ▶ Randomization worked because it got us a “reasonably good” pivot.
- ▶ Simple deterministic pivot (first element, last element, etc.) bad because might not split array well.
- ▶ Deterministically find a pivot that’s “close” to the middle?

Median-of-medians:

- ▶ Split **A** into $n/5$ groups of **5** elements each.
- ▶ Compute median of each group.
- ▶ Let **p** be the median of the $n/5$ medians



Deterministic Version

Intuition:

- ▶ Randomization worked because it got us a “reasonably good” pivot.
- ▶ Simple deterministic pivot (first element, last element, etc.) bad because might not split array well.
- ▶ Deterministically find a pivot that’s “close” to the middle?

Median-of-medians:

- ▶ Split **A** into **$n/5$** groups of **5** elements each.
- ▶ Compute median of each group.
- ▶ Let **p** be the median of the **$n/5$** medians

Want to claim: **p** is a good pivot, and can find **p** efficiently.

Median-of-Medians is good pivot

Theorem

$|L|$ and $|G|$ are both at most **$7n/10$** when p is median of medians.

Median-of-Medians is good pivot

Theorem

$|L|$ and $|G|$ are both at most $7n/10$ when p is median of medians.

Let B be a group (of 5 elements), m median of B :

-	-	m	-	-
---	---	-----	---	---

Median-of-Medians is good pivot

Theorem

$|L|$ and $|G|$ are both at most $7n/10$ when p is median of medians.

Let B be a group (of 5 elements), m median of B :

-	-	m	-	-
---	---	-----	---	---

- ▶ If $m < p$: at least three elements of B (m and two smaller) are in L

Median-of-Medians is good pivot

Theorem

$|L|$ and $|G|$ are both at most $7n/10$ when p is median of medians.

Let B be a group (of 5 elements), m median of B :

-	-	m	-	-
---	---	-----	---	---

- ▶ If $m < p$: at least three elements of B (m and two smaller) are in L
- ▶ If $m > p$: at least three elements of B (m and two larger) are in G

Median-of-Medians is good pivot

Theorem

$|L|$ and $|G|$ are both at most $7n/10$ when p is median of medians.

Let B be a group (of 5 elements), m median of B :

-	-	m	-	-
---	---	-----	---	---

- ▶ If $m < p$: at least three elements of B (m and two smaller) are in L
- ▶ If $m > p$: at least three elements of B (m and two larger) are in G

By definition of p , $n/10$ groups have $m < p$ and $n/10$ have $m > p$

Median-of-Medians is good pivot

Theorem

$|L|$ and $|G|$ are both at most $7n/10$ when p is median of medians.

Let B be a group (of 5 elements), m median of B :

-	-	m	-	-
---	---	-----	---	---

- ▶ If $m < p$: at least three elements of B (m and two smaller) are in L
- ▶ If $m > p$: at least three elements of B (m and two larger) are in G

By definition of p , $n/10$ groups have $m < p$ and $n/10$ have $m > p$

$$|L| \geq \frac{n}{10} \cdot 3 = \frac{3n}{10} \implies |G| \leq \frac{7n}{10}$$

Median-of-Medians is good pivot

Theorem

$|L|$ and $|G|$ are both at most $7n/10$ when p is median of medians.

Let B be a group (of 5 elements), m median of B :

-	-	m	-	-
---	---	-----	---	---

- ▶ If $m < p$: at least three elements of B (m and two smaller) are in L 2
- ▶ If $m > p$: at least three elements of B (m and two larger) are in G 2

By definition of p , $n/10$ groups have $m < p$ and $n/10$ have $m > p$

$$|L| \geq \frac{n}{10} \cdot 3 = \frac{3n}{10} \implies |G| \leq \frac{7n}{10}$$

$$|G| \geq \frac{n}{10} \cdot 3 = \frac{3n}{10} \implies |L| \leq \frac{7n}{10}$$

$$\begin{aligned} |L| &\geq \frac{n}{10} \cdot 2 = \frac{n}{5} \\ \implies |G| &\leq \frac{2n}{5} \\ |L| &\leq \frac{2n}{5} \end{aligned}$$

Finding Median of Medians

Have $n/5$ elements (median of each group). Want to find median.

What problem is this?

Finding Median of Medians

Have $n/5$ elements (median of each group). Want to find median.

What problem is this? Median / Selection!

Finding Median of Medians

Have $n/5$ elements (median of each group). Want to find median.

What problem is this? Median / Selection!

Recursion! Use same algorithm on array of medians.

BPFRT

Algorithm due to Blum-Pratt-Floyd-Rivest-Tarjan.

BPFRT

Algorithm due to Blum-Pratt-Floyd-Rivest-Tarjan.

$\text{BPFRT}(\mathbf{A}, k)$

BPFRT

Algorithm due to Blum-Pratt-Floyd-Rivest-Tarjan.

$\text{BPFRT}(\mathbf{A}, k)$

1. Group \mathbf{A} into $n/5$ groups of 5, and let \mathbf{A}' be an array of size $n/5$ containing the median of each group.
2. Let $p = \text{BPFRT}(\mathbf{A}', n/10)$, i.e., recursively find the median p of \mathbf{A}' (the median-of-the-medians).

BPFRT

Algorithm due to Blum-Pratt-Floyd-Rivest-Tarjan.

BPFRT(\mathbf{A}, k)

1. Group \mathbf{A} into $n/5$ groups of 5, and let \mathbf{A}' be an array of size $n/5$ containing the median of each group. $|\mathbf{A}'|/2$
2. Let $\mathbf{p} = \text{BPFRT}(\mathbf{A}', n/10)$, i.e., recursively find the median \mathbf{p} of \mathbf{A}' (the median-of-the-medians). $O(n)$ $T(n/5)$
3. Split \mathbf{A} using \mathbf{p} as a pivot into \mathbf{L} and \mathbf{G} . $O(n)$ $T(n/3)$
4. Recurse on the appropriate piece:
 - 4.1 if $|\mathbf{L}| = k - 1$ then return \mathbf{p} .
 - 4.2 if $|\mathbf{L}| > k - 1$ then return $\text{BPFRT}(\mathbf{L}, k)$. $T(\frac{7n}{10})$
 - 4.3 if $|\mathbf{L}| < k - 1$ then return $\text{BPFRT}(\mathbf{G}, k - |\mathbf{L}| - 1)$. $T(2n/3)$

BPFRT Analysis

Let $T(n)$ be (worst-case) running time on A of size n .

- ▶ Step 1: $O(n)$ time
- ▶ Step 2: $T(n/5)$ time $T(n/3)$
- ▶ Step 3: $O(n)$ time
- ▶ Step 4: $T(7n/10)$ time $T(2n/3)$

BPFRT Analysis

Let $T(n)$ be (worst-case) running time on A of size n .

- ▶ Step 1: $O(n)$ time
- ▶ Step 2: $T(n/5)$ time
- ▶ Step 3: $O(n)$ time
- ▶ Step 4: $T(7n/10)$ time

$$T(n) \leq T(7n/10) + T(n/5) + cn$$

$$T(2n/3) + T(n/3) + cn$$

$$= \Theta(n \log n)$$

BPFRT Analysis

Let $T(n)$ be (worst-case) running time on A of size n .

- ▶ Step 1: $O(n)$ time
- ▶ Step 2: $T(n/5)$ time
- ▶ Step 3: $O(n)$ time
- ▶ Step 4: $T(7n/10)$ time

$$T(n) \leq T(7n/10) + T(n/5) + cn$$

Guess $T(n) \leq 10cn$:

$$T(n) \leq 10c(7n/10) + 10c(n/5) + cn = 9cn + cn = 10cn$$

Deterministic $O(n \log n)$ Quicksort

Can use this to get *deterministic* $O(n \log n)$ -time Quicksort!

Deterministic $O(n \log n)$ Quicksort

Can use this to get *deterministic* $O(n \log n)$ -time Quicksort!
Use BPFRT($\mathbf{A}, n/2$) to choose median as pivot.

Deterministic $O(n \log n)$ Quicksort

Can use this to get *deterministic* $O(n \log n)$ -time Quicksort!
Use BPFRT($\mathbf{A}, n/2$) to choose median as pivot.

Let $\mathbf{T}(n)$ be time on input of size n .

- ▶ BPFRT to find pivot takes $O(n)$ time
- ▶ Splitting around pivot takes $O(n)$ time
- ▶ Each recursive call takes $\mathbf{T}(n/2)$ time

Deterministic $O(n \log n)$ Quicksort

Can use this to get *deterministic* $O(n \log n)$ -time Quicksort!
Use BPFRT($\mathbf{A}, n/2$) to choose median as pivot.

Let $T(n)$ be time on input of size n .

- ▶ BPFRT to find pivot takes $O(n)$ time
- ▶ Splitting around pivot takes $O(n)$ time
- ▶ Each recursive call takes $T(n/2)$ time

$$T(n) = 2T(n/2) + cn \implies T(n) = \Theta(n \log n)$$